

ACTIVITY 1

As in the original, select up to ten commonplace objects and lay out on a tray. Cover with a tea towel. Watching a clock remove the tea towel and replace when five minutes is up. Girls then have to write down (if they are too young to write, they can tell the leader) all the objects they can remember on the tray. Difficulty can be increased by either increasing the number of objects or decreasing the amount of time given to observe the objects. A variation can be added by blindfolding girls and allowing them to feel the objects rather than see them.

ACTIVITY 2

Give girls a list of objects to look at for a timed period (again, use number of objects and length of time to increase the difficulty). Then girls have to go to the other end of the room and bring back as many of those objects as they can remember were on the list. This can be played outside as well. A variation can be played where girls are asked to listen to a list of objects instead of looking at the list. Another variation is to study a picture (one with a lot of action is best) for a timed period and then relating what was in the picture.

ACTIVITY 3

Scatter some objects on the floor – to begin with arrange in a grid or pattern. Allow girls a period of time to study the objects. Then send the girls out of sight and move one object. Call the girls to return and tell which object has been moved. (Difficulty can be increased by increasing the number of objects, making the pattern more random, moving more objects and decreasing the time).

ACTIVITY 4

Girls are blindfolded and fed food items. They have to guess what they are being fed. Items can include: sugar, salt, juices, etc. Difficulty can be increased by picking foods with very similar textures, or food that is unlikely to be commonly eaten. *Please remember food hygiene – washing hands, using disposable teaspoons, allergies etc.*

Why not:

- Have a competition between patrol s.
- Invite another unit to come and compete in kim's game with you.
- Find out who's the best at kim's game and invite a high profile community person to come and play against them.
- Use these activities for an open day for vour unit.